

DeveZINE MENU

- A Zine of Questions About Zines (sale?)
- Sweetgrass basket zine (viewing only)
- 843? Edition 1: What does your past / present / future Charleston look like? (not for sale)
- 843? Edition 2: How Do Knowledge and Education Relate to Generational Wealth? (not for sale)
- Good Trouble: If Racism Was a Monster Poster Zine (only 1 copy so not for sale)
- Fear & Emotion Lexicon Zine Series: currently 3-4 (sale?)
 - Loneliness
 - Goatman
 - Noise Pollution
 - Worries
- “Mini” Zines: Some Characters drawn and described (???)
- TINYisPOWERFUL Zine: Filled with mission & values, each person definition of TINYisPOWERFUL an introduction/bio/words of each member, a list of the (current) tiny businesses, art tool menu, and (current) project / program menu & offerings
- A Website full of art in/with community (price based on joy - will need authorization or doing based on donations)
 - Circle of Advisors would do a scavenger hunt of the website and write down quotes and create / find images of (inspired by) the content there - having it be self led where we could collaborate / chat or work “alone” together.
 - Introduce CoA to the culture of zines & zine making
 - Experiment with “joy pricing” - a collaboration between it and financing / accessibility pricing
 - A selling of documentation, as a memory and way to keep communication

Non-Zine Offerings: Cannon & Spring Street Map - as table cloth, TINYisPOWERFUL Collage Poster, Donation Fliers, Dialogue Booklets, Business Postcards, Offerings / Program / Project Catalog, Collaboration prompter (maybe the cloth on the table could be that, say something like “Let’s Collaborate!” then have the TINYisPOWERFUL Link below.

WORKSHOPS [4]

Theme: “Art is Everything” and “A Zine Can be Anything” are twins and here is why

- **Reasoning:** “Art is everything” is about seeing all of life and beyond as an art. While “a zine can be anything”, engulfs the concept that any topic and set of materials can be used to share our perceptions of the world with others. Both of these statements carry with them the spirit of art and zines being accessible and something creative that everyone can tap into. It’s about breaking down the walls and barriers in our minds that tells us everything has to be perfect or “high” art to be shared or counted as art continues.
- **Time breakdown & Workshop walk through:**

- 1/3 (0) Presentation of Reasoning
- 2/3 (30 - 45 minutes) Interactive Element
- 3/3 (15 Wrap up)
- **Interactive Element:** Going around the environment to gather inspiration they used what's collected to create a zine.
- **Materials / Supplies / Set UP:**
- **Take Away:** To encourage participants & fellow creatives that a daily art and zine practice is possible and them leaving with a few methods / processes in how to do so

Theme: The skills you can learn from making a zine. And practicing them:

- **Reasoning:** There are a wide range of skills one can learn while making a zine / keeping a zine making practice. All of these skills can be transferred and improve/enrich other areas of our lives. That's why it is a great idea to pinpoint these skills that zine making helps you build and put them in a "professional way".
- **Time breakdown & Workshop walk through:**
 - 1/3 (0) Presentation of Reasoning
 - 2/3 (30 - 45 minutes) Interactive Element
 - 3/3 (15 Wrap up)
- **Interactive Element:**
- **Materials / Supplies / Set UP:**
- **Take Away:** Showing participants how they can build up skills with a zine practice and how those can be applied to other aspects of life like: other artforms, jobs, a portfolio, their resume, enhancing a project / program etc . . .

Theme: Zines are art tool everyone/anyone can and should utilize here is why:

- **Reasoning:** Art tools are processes / methods that utilize different art forms to future and build community. Zines are a self (usually handmade) magazine that allows people to more easily share: pieces of ourselves, our perspective / processing of the world, things that we know / are learning etc . . . Because they just about always involve and incorporate art and are so accessible (to make and obtain) zines are a great way to build community, thus making them a very powerful art tool.
- **Time breakdown & walk through:**
 - 1/3 (0) Presentation of Reasoning
 - 2/3 (30 - 45 minutes) Interactive Element
 - 3/3 (15 Wrap up)
- **Interactive Activity:**
- **Materials / Supplies / Set -UP:**
- **Take Away:** People who are new to zines understand what both an art tool and a zine is, they feel encouraged to continue interacting with both concepts, and take away some resources / connections.

Theme: The concept of Collaborator/Contributor

- **Reasoning:** This concept is meant to open up the line between collaborator and contributor. Giving people as much space as they would like to participate in collective creation and to really just dip their toes in what may be unfamiliar territory . . .
- **Interactive Activity:**
- **Time Breakdown & walk through:**
 - 1/3 of the presentation would be talking about the inspiration for '843?' and going into the details of what a collaborator/contributor is.
 - 2/3 would be the activity, such as going through the beginning stages/process of how '843?' is currently created,
 - 3/3 would be reflecting on that exercise and talking about the bigger organization (TINYisPOWERFUL) behind the zine.
- **Take Away:** The aim is for those who participate to leave with an understanding of what a collaborator / contributor is and to explore a community based approach to creating art.
- **Materials / Supplies / Set - UP:**